

Data Storage Organization

- It is clear we want to store data, in fact *lots* of it.
- We are given a disk which can hold several terabytes of data.
- How do we organize/structure this storage?

Filing Cabinet



Ikea ERIK

Directory Organization

- Filing cabinet.
- Drawers ↔ Disks / volumes.
 - Folders ↔ Directories.
 - Sheets of paper ↔ Files

On disk structures

In-Memory Structures

Directory entries

file1	attr
file2	attr
...	

file1
data

file2
data

Open files

file1	attr	open count
...		

file no.	R/W pointer
...	

Per-process file table

Link types

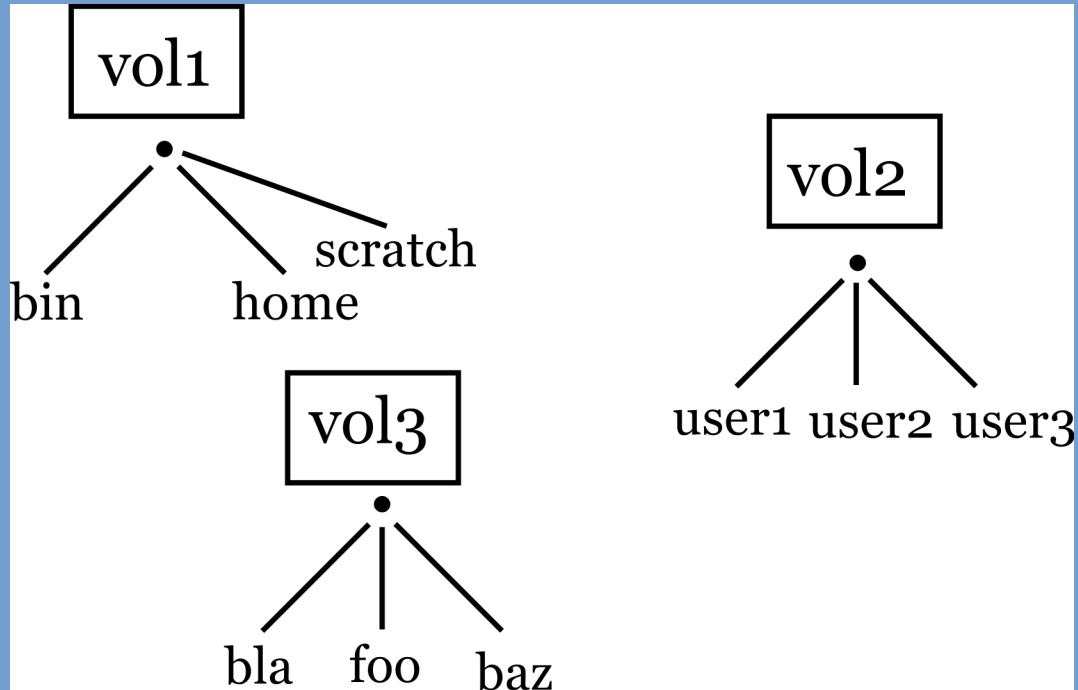
➤ Symbolic link

- New directory entry type.
- Contains file name (symbolic) of link target.
- Following this pointer: “resolving the link”.

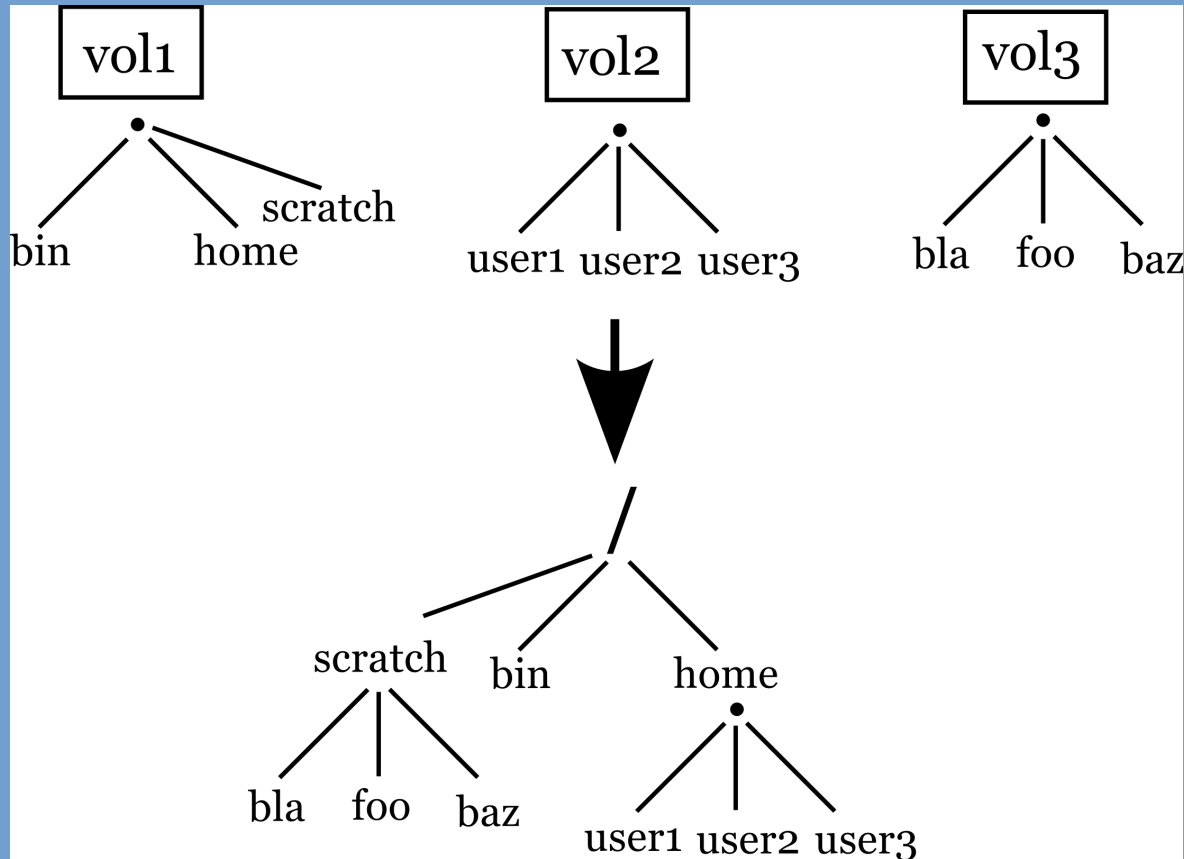
➤ Hard link

- Duplicated directory entry.
- Directory entries point at “inodes”.
- In the “inode” a reference count is kept.

File System Mounting



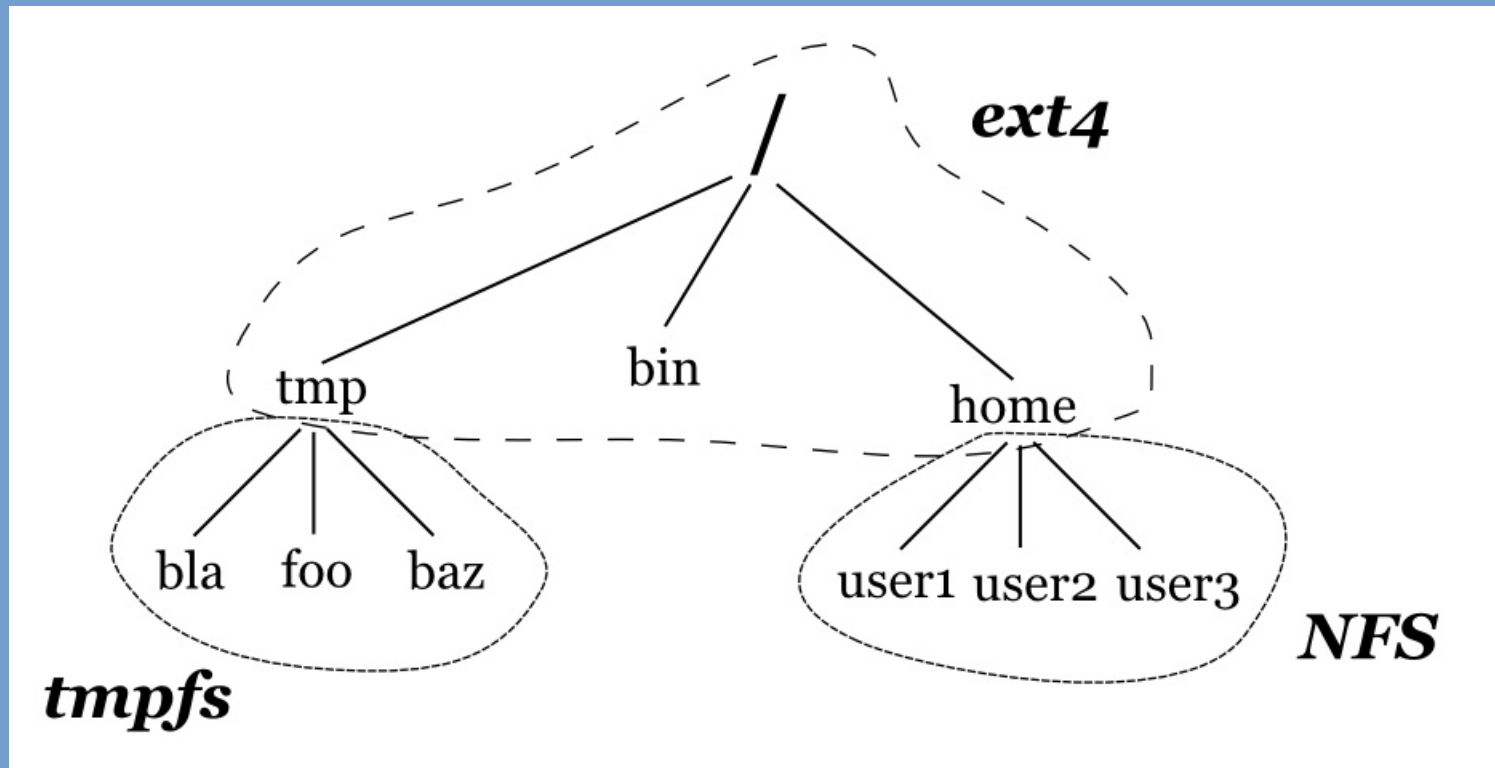
File System Mounting



Chapter 11: File system implementation

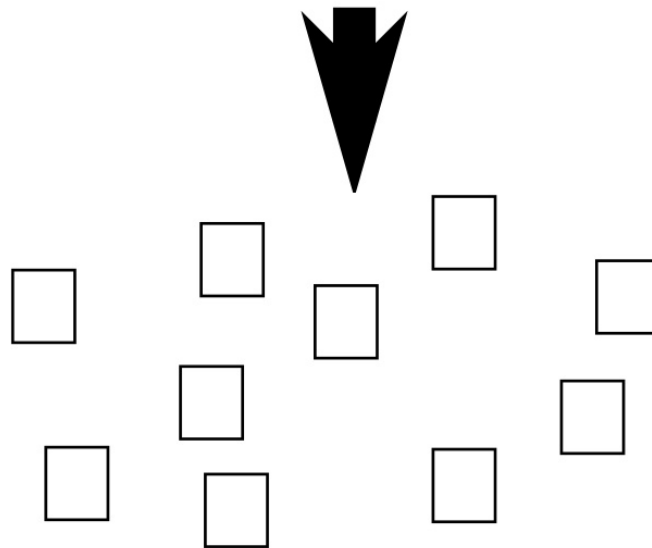
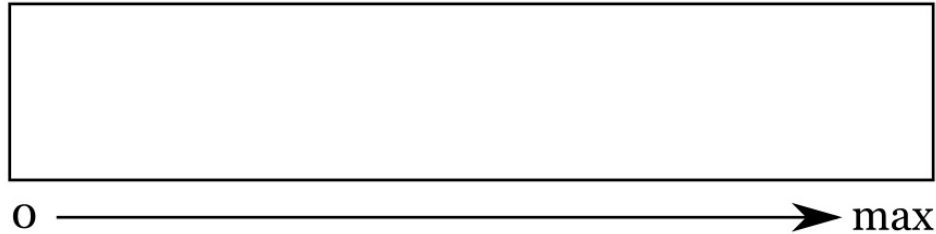
Why Virtual File Systems?

- At different mount points, different types of file systems may be mounted:



Disk Block Allocation

File: contiguous, logical address space



Fixed-size disk blocks

Chapter 12: Mass storage systems

NFS vs. iSCSI

- NFS, CIFS, AFP

- File-based systems. Remote host is accessed using requests for particular files. No knowledge about underlying file system.

- iSCSI

- Block-based systems. Remote host is accessed using requests for particular disk blocks. Client determines file system.

Parity

➤ Odd parity

- $0110 \rightarrow 0110\ 1$
- Added parity bit causes number to be odd.
- We can change any bit and still recover, why?

➤ Even parity

- $0110 \rightarrow 0110\ 0$