

Theorie van Concurrency

voorjaar 2010

<http://www.liacs.nl/home/kleijn/thvc-0910.html>

Jetty Kleijn

kamer 164, tel. 071-527.7064

kleijn(at)liacs.nl

Wouter de Zwijger

wzwijger(at)liacs.nl

Theorie van Concurrency — voorjaar 2010

<http://www.liacs.nl/home/kleijn/thvc-0910.html>

- hoorcollege/werkgroep ~ 2/1
woensdag 3 februari - 28 april, zaal 412
13.45 -16.30, **10 maart: 10.15-13.00**
- dictaat en opgavenbundel
tutorial article (recommended)
- **eerste wg 17 februari:** laptop, Java platform, ...
inlichtingen: Wouter
- tentamendata: vrijdag 28 mei; vrijdag 13 augustus
- bachelorprojecten ...

Petri Net C.A. Petri 1962

model voor *concurrente/parallele* systemen

d.w.z. niet sequentiele systemen,

vaak bestaand uit parallele componenten:

samenwerkend, concurrerend, communicerend

complex!!!

toepassingen:

operating systems

distributed algorithms

manufacturing systems (industrial production)

computer supported cooperative work (cscw)

protocol specification (e.g. telecom)

semantics of parallel programming languages

hardware design (asynchronous circuits, multi core chips)

biomodeling ...

Dit college: niet modelleren, maar **theorie** van het model

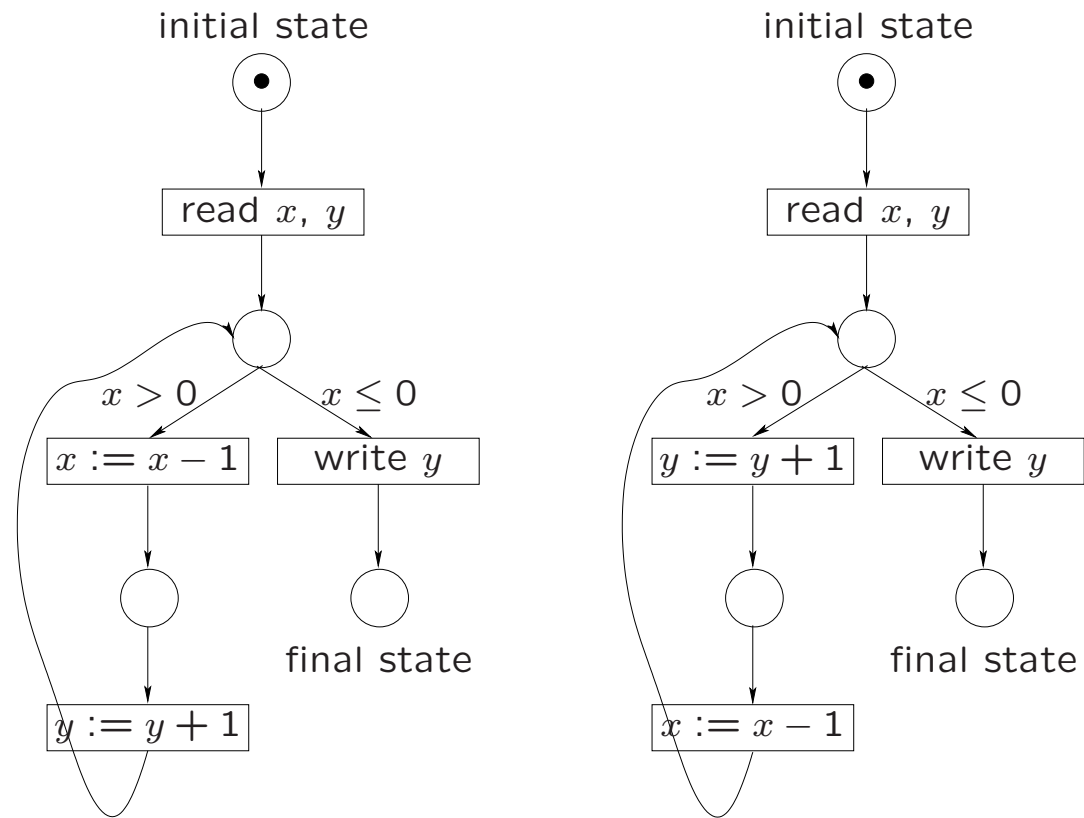


Fig. 1. Sequential addition programs.

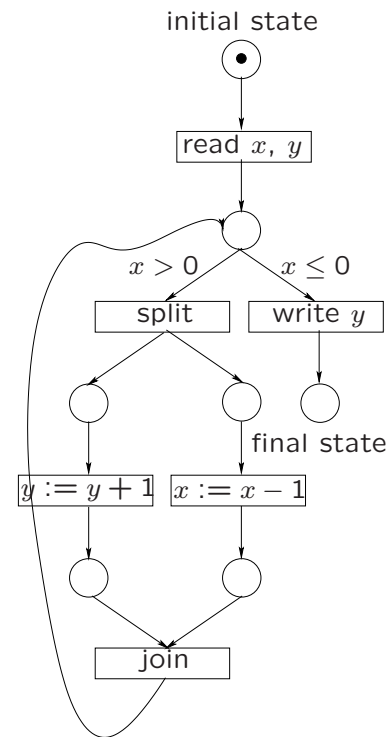


Fig. 2. A concurrent addition program.

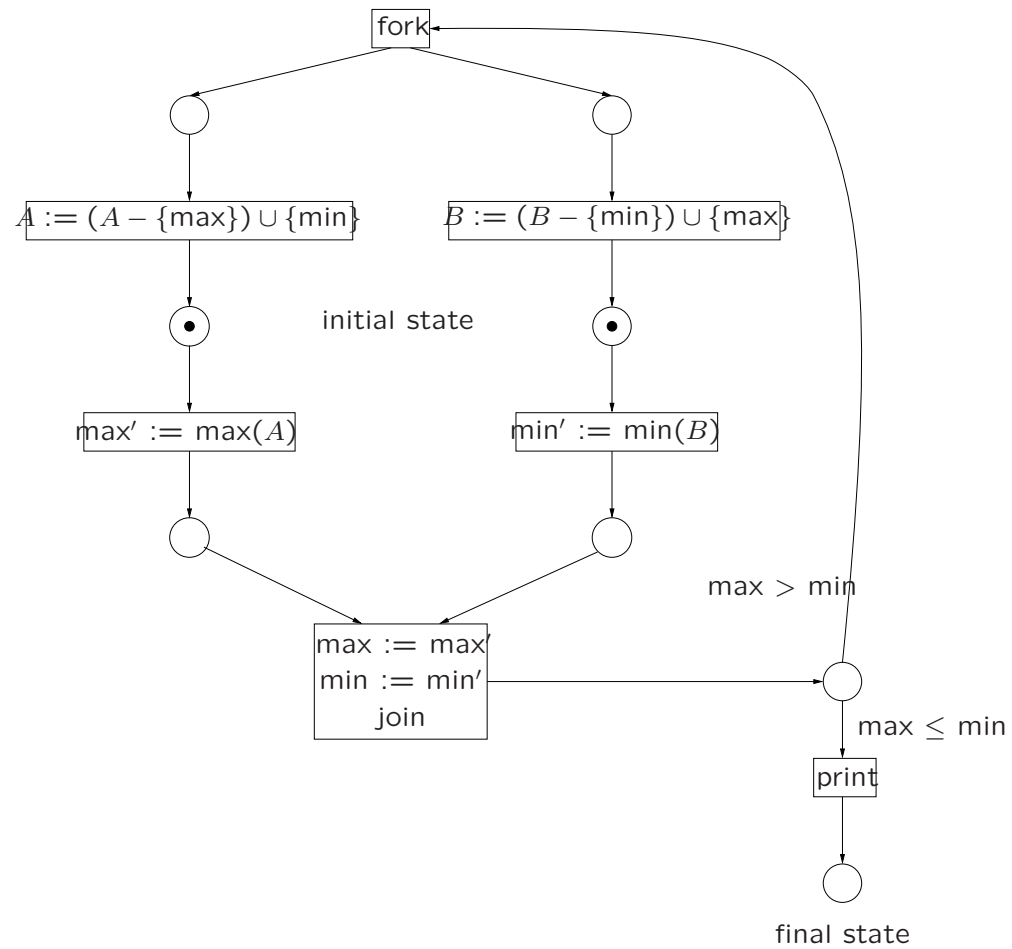


Fig. 3. Concurrent operations on sets.

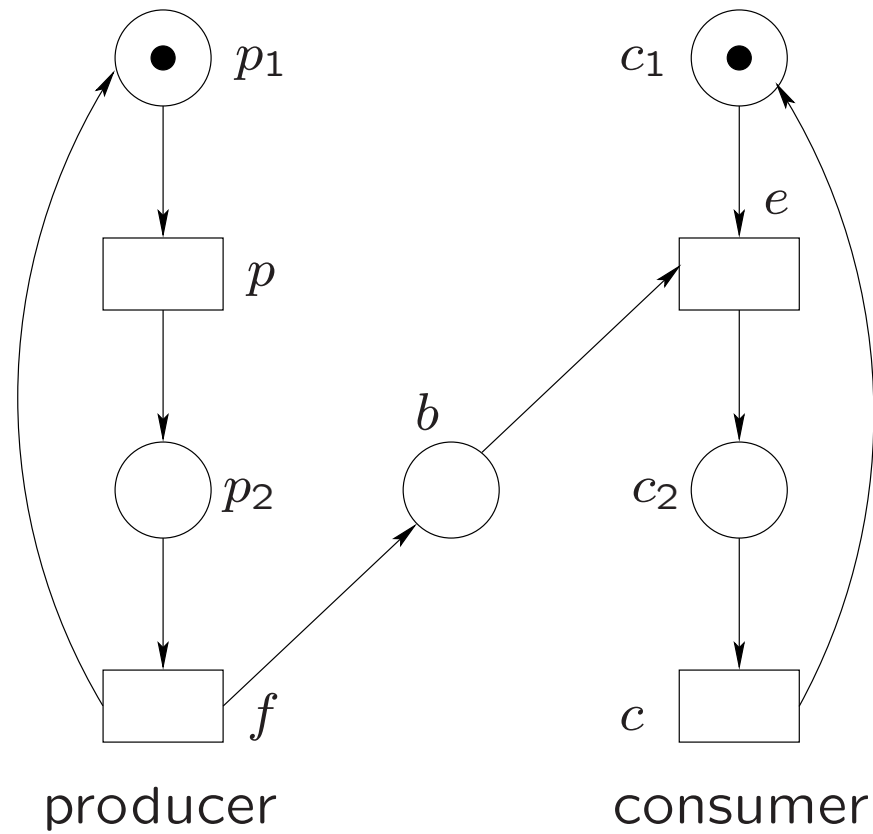


Fig. 4. The producer/consumer problem.

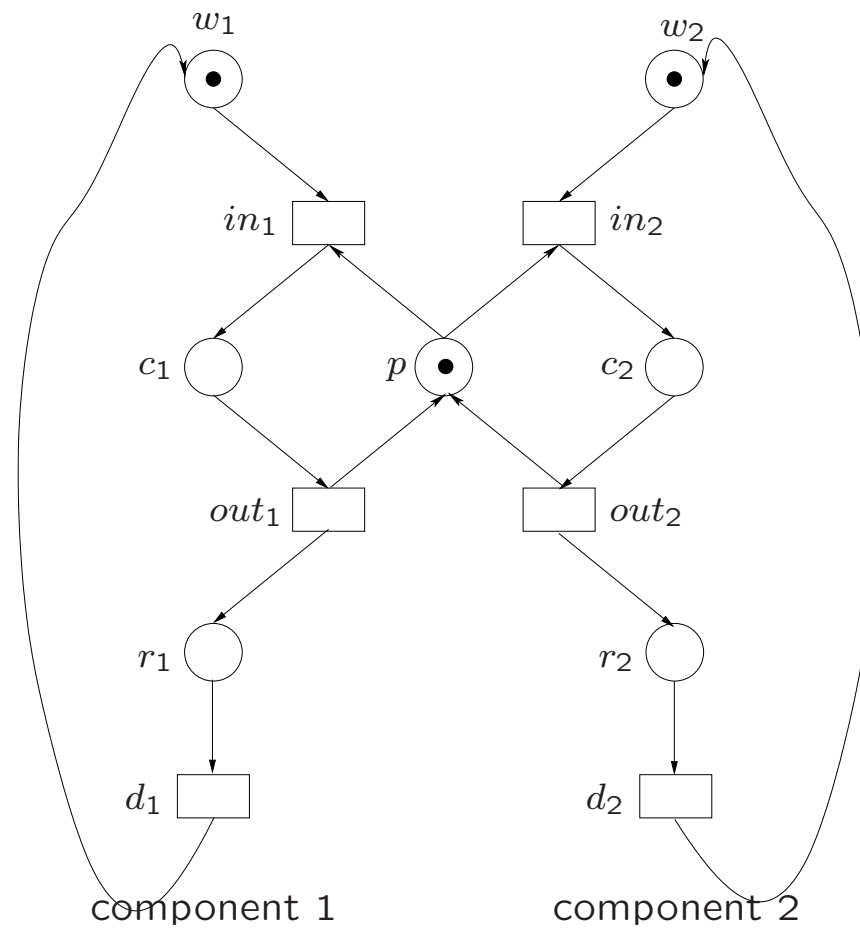
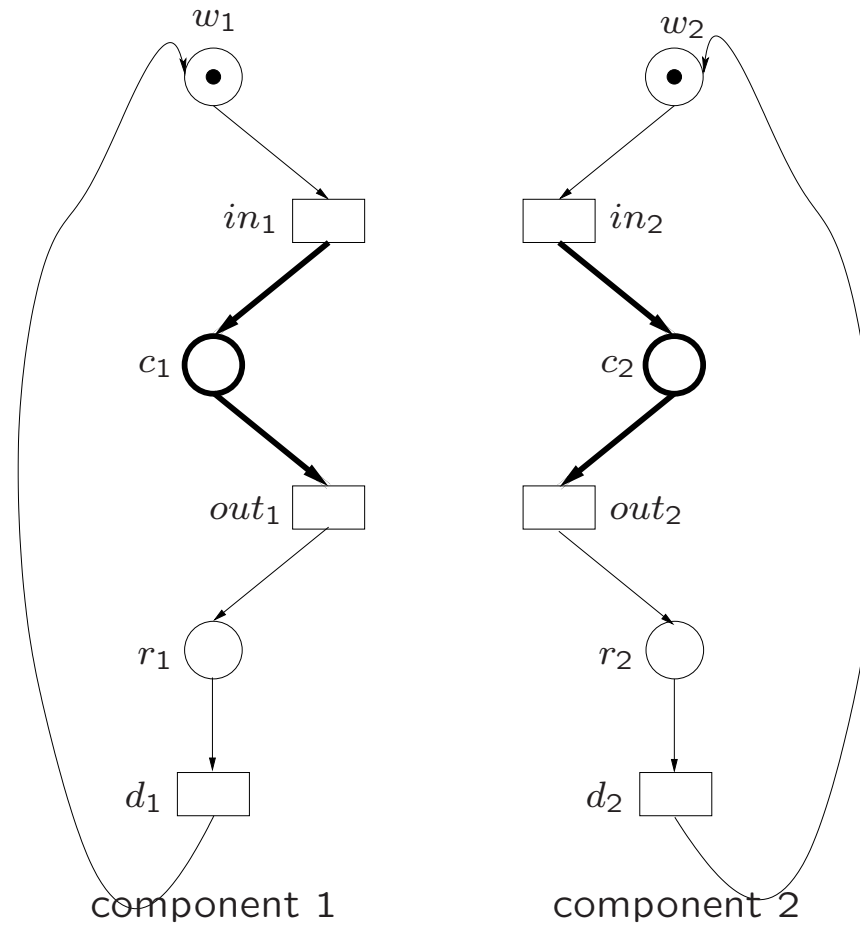
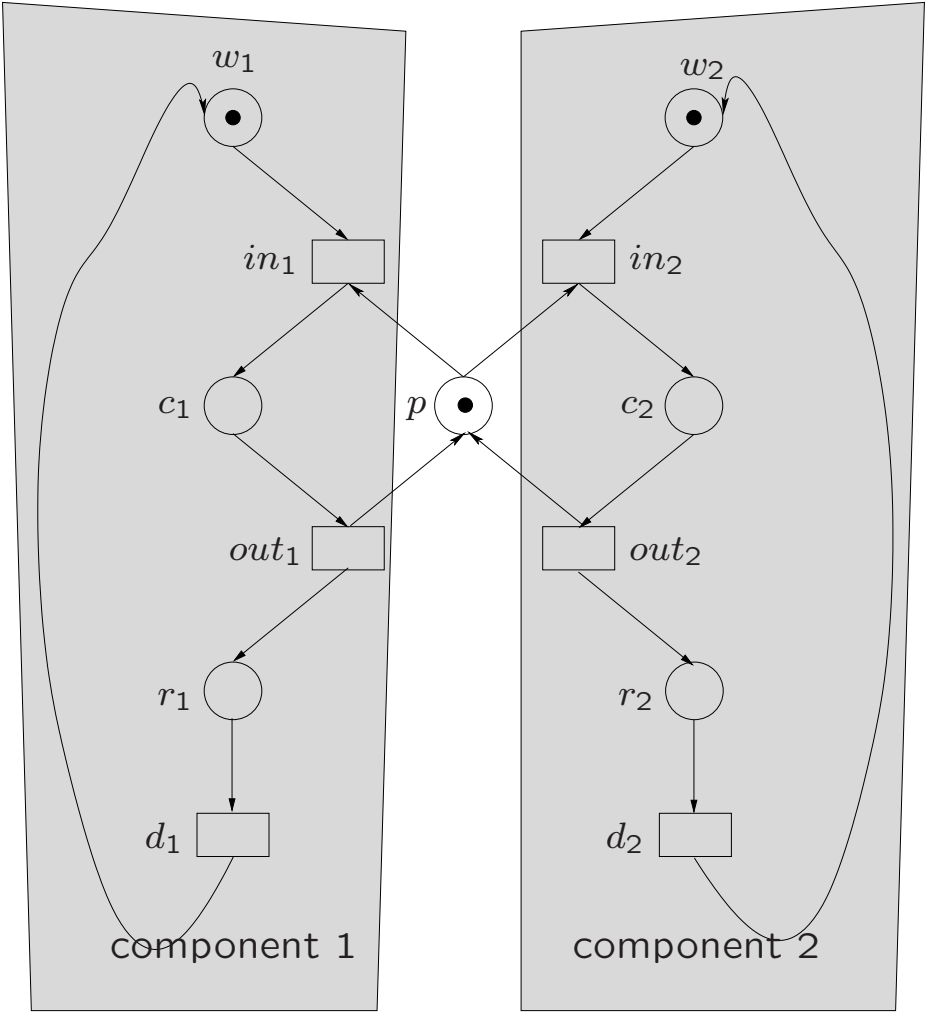


Fig. 5. The mutual exclusion problem.



mutual exclusion



competition

Definition 1. A *net* is a triple $N = (P, T, F)$, where:

(1) P and T are finite sets with $P \cap T = \emptyset$,

(2) $F \subseteq (P \times T) \cup (T \times P)$,

(3) for every $t \in T$ there exist $p, q \in P$ such that $(p, t), (t, q) \in F$,
and

(4) for every $t \in T$ and $p, q \in P$,
if $(p, t), (t, q) \in F$, then $p \neq q$.

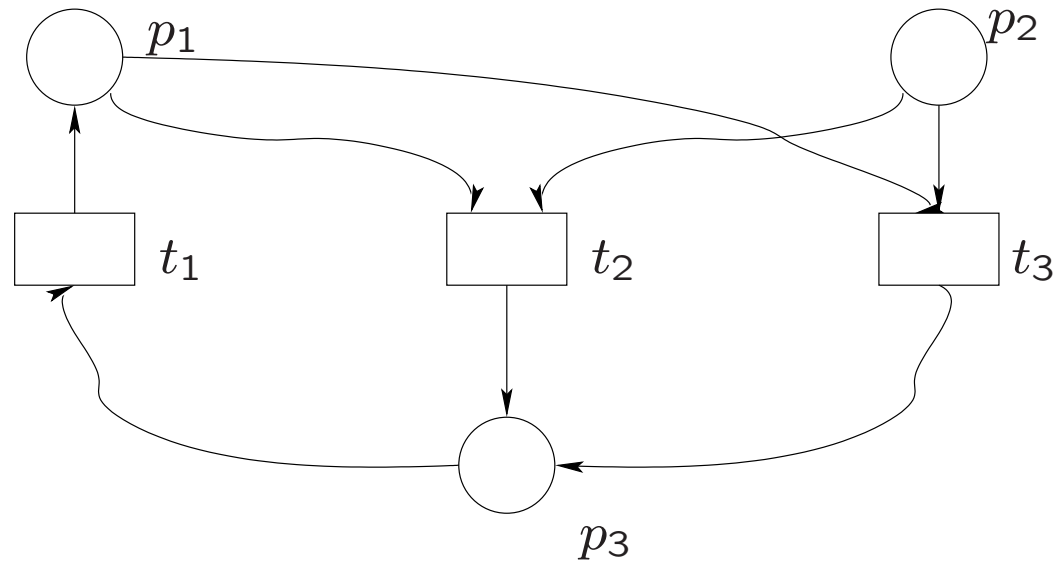


Fig. 6. A net.

Definition 2. A net $N = (P, T, F)$

(1) is *acyclic* if, for every $x \in X$, $(x, x) \notin F^+$,

(2) is *P-simple* if, for all $p, q \in P$,
($\bullet p = \bullet q$ and $p^\bullet = q^\bullet$) implies $p = q$,

(3) is *T-simple* if, for all $s, t \in T$,
($\bullet s = \bullet t$ and $s^\bullet = t^\bullet$) implies $s = t$,

(4) has *no isolated places* if, for all $p \in P$, $\text{nbh}(p) \neq \emptyset$.

Definition 3. Two nets

$N = (P, T, F)$ and $N' = (P', T', F')$
are *isomorphic*, denoted by $N \equiv N'$,

if there exist two bijections

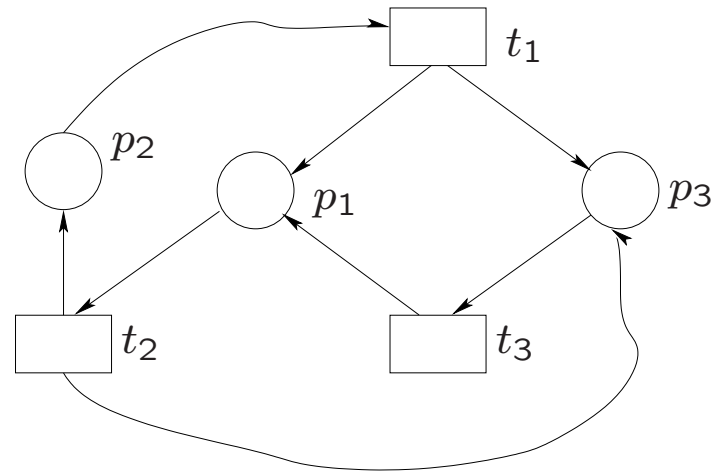
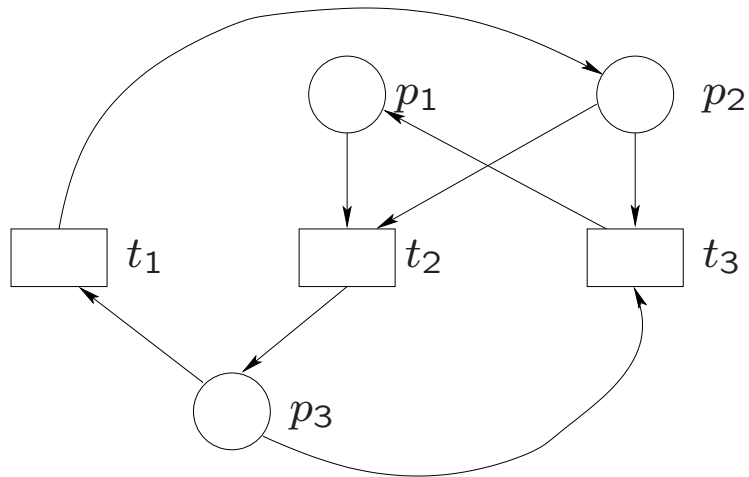
$\alpha : P \rightarrow P'$ and $\beta : T \rightarrow T'$,

such that for every $p \in P$ and $t \in T$,

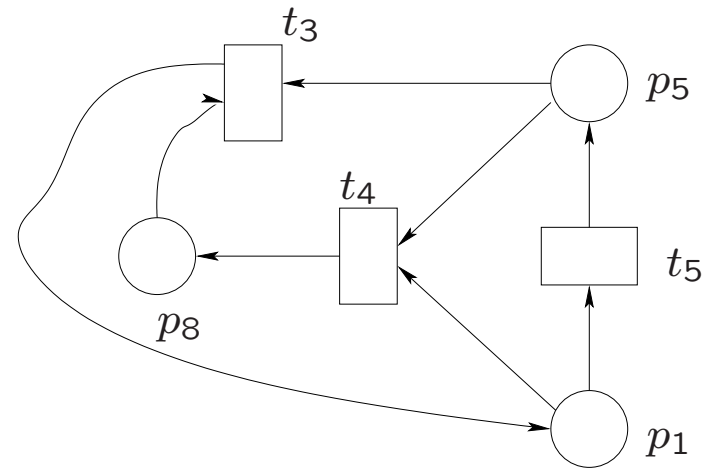
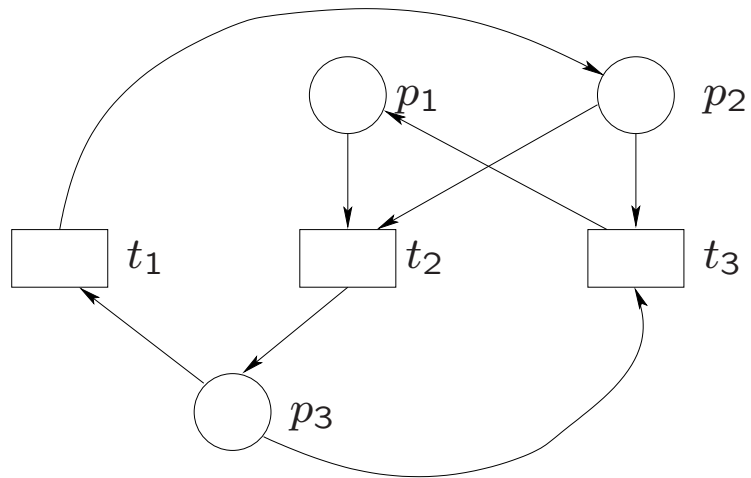
$(p, t) \in F$ iff $(\alpha(p), \beta(t)) \in F'$

and

$(t, p) \in F$ iff $(\beta(t), \alpha(p)) \in F'$.



A net N **Fig. 8** and a net N' **Fig. 9**, not isomorphic.
 G_N and $G_{N'}$ are isomorphic graphs!



A net N **Fig. 8** and a net N'' **Fig. 10**, isomorphic.

Definition 4. A *configuration* of a net $N = (P, T, F)$ is a subset of P .

Definition 5. An *elementary net system*, EN system for short, is a quadruple $M = (P, T, F, C_{in})$, where:

(1) (P, T, F) is a net and

(2) $C_{in} \subseteq P$ is the *initial configuration*.

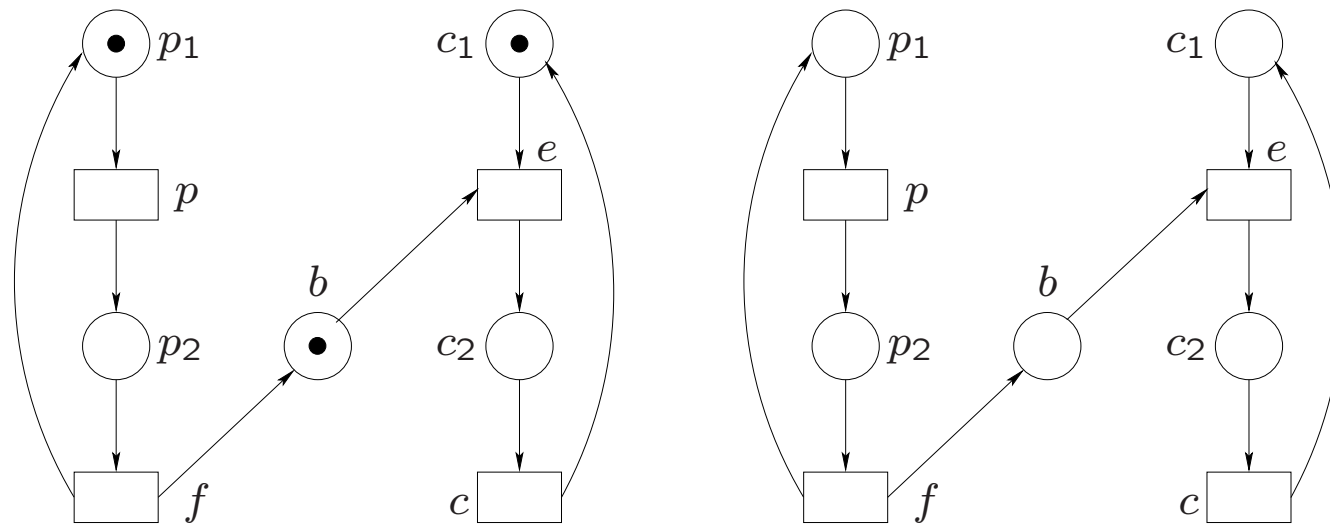


Fig. 12. An EN system and its underlying net **Fig. 11.**

Definition 6. Let $M = (P, T, F, C_{in})$ be an EN system and let $t \in T$.

(1) Let $C \subseteq P$ be a configuration.

Then t has concession in C

(or t can be fired in C , or t is enabled in C)

if $\bullet t \subseteq C$ and $t^\bullet \cap C = \emptyset$, written as $t \text{ con } C$.

(2) Let $C, D \subseteq P$. Then t fires from C to D if $t \text{ con } C$ and $D = (C - \bullet t) \cup t^\bullet$, written as $C[t \rangle D$;

t is also called a sequential step from C to D .

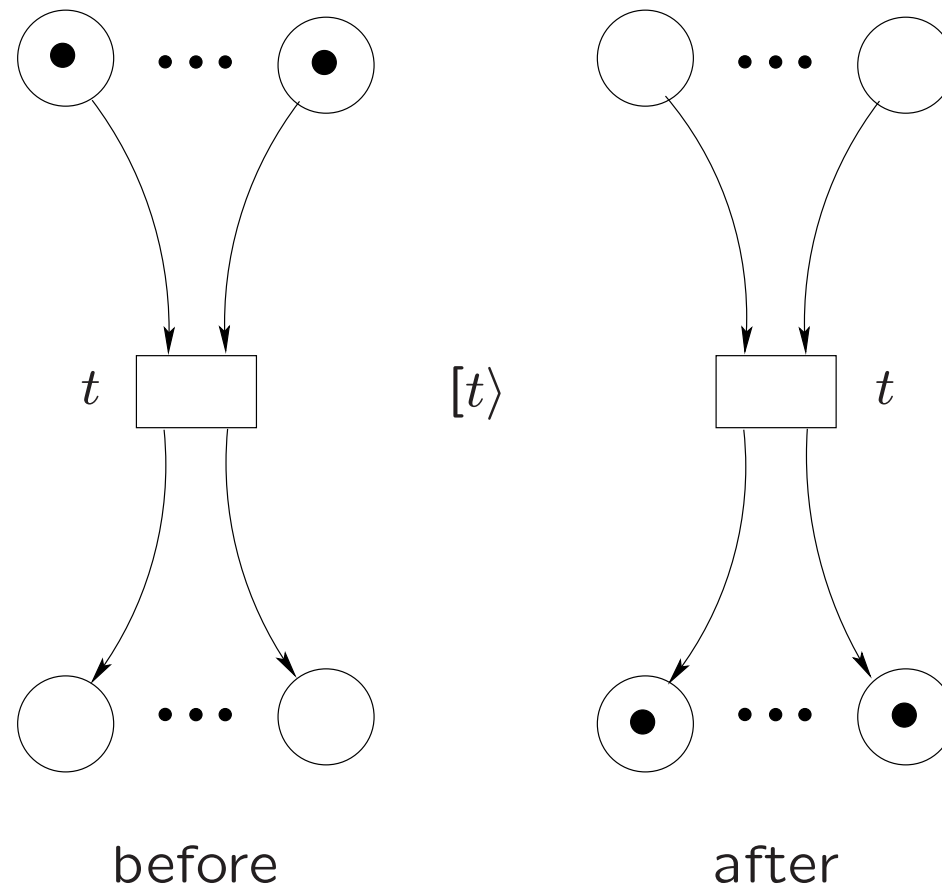
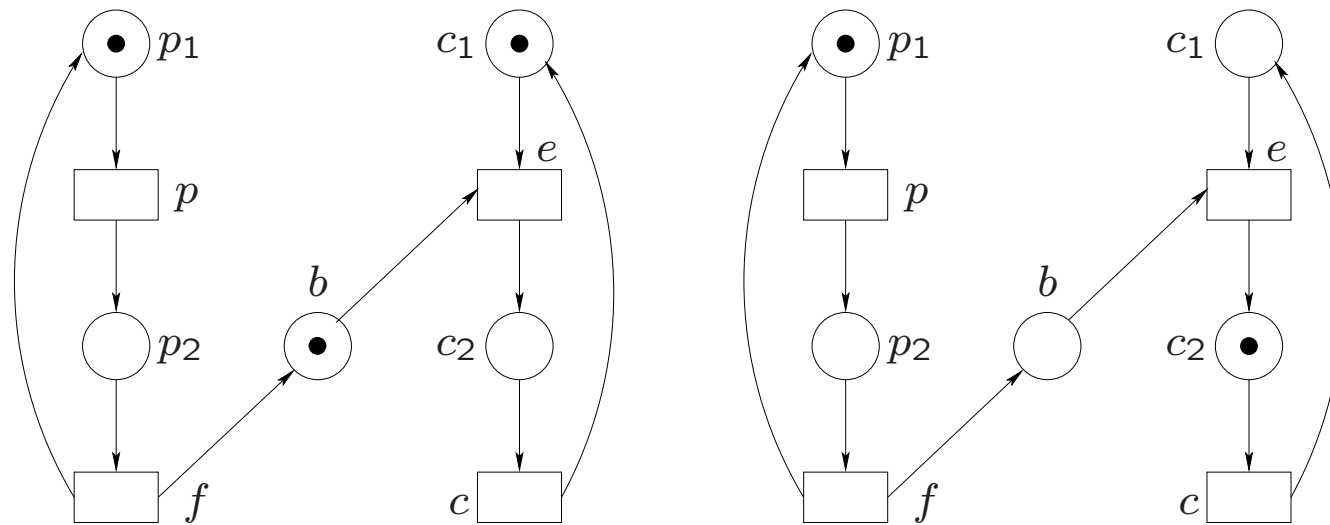


Fig. 13. Firing of transition t .



Before **Fig. 12.** and after **Fig. 14.** firing transition e .

Lemma 7. Let $M = (P, T, F, C_{in})$ be an EN system.
Let $t \in T$ and let $C, D \subseteq P$.

Then $C[t]D$ iff $C - D = \bullet t$ and $D - C = t^\bullet$.

Definition 8. Let $M = (P, T, F, C_{in})$ be an EN system.

(1) Let $t_1 \cdots t_n \in T^*$, with $n \geq 0$ and $t_1, \dots, t_n \in T$. Let $C, D \subseteq P$. Then $t_1 \cdots t_n$ *fires from C to D* if there exist configurations $C_0, C_1, \dots, C_n \subseteq P$ with $C_0 = C$, $C_n = D$ and $C_{i-1}[t_i \rangle C_i$ for all $1 \leq i \leq n$, written as $C[t_1 \cdots t_n \rangle D$.

(2) Let $x \in T^*$ and $C \subseteq P$.

Then x *has concession in C*

(or x *can be fired in C* , or x *is enabled in C*)

if there exists a $D \subseteq P$ such that $C[x \rangle D$, written as $x \text{ con } C$.

(3) $x \in T^*$ is a *firing sequence of M* if $x \text{ con } C_{in}$. The set of all firing sequences of M is denoted by $\text{FS}(M)$.

Definition 8 Ctd. Let $M = (P, T, F, C_{in})$ be an EN system.

(4) $C \subseteq P$ is a *reachable configuration* of M

if there exists an $x \in FS(M)$ with $C_{in}[x \rangle C$.

The set of all reachable configurations of M is denoted by \mathbb{C}_M .

(5) $t \in T$ is a *useful transition* of M

if there exists a reachable configuration C of M such that $t \text{ con } C$.

The set of useful transitions of M is denoted by $\text{use}_M(T)$, or just $\text{use}(T)$ when M is clear from the context.

(6) $t \in T$ is a *live transition* of M

if for each $C \in \mathbb{C}_M$ there exists an $x \in T^*$ with $xt \text{ con } C$.

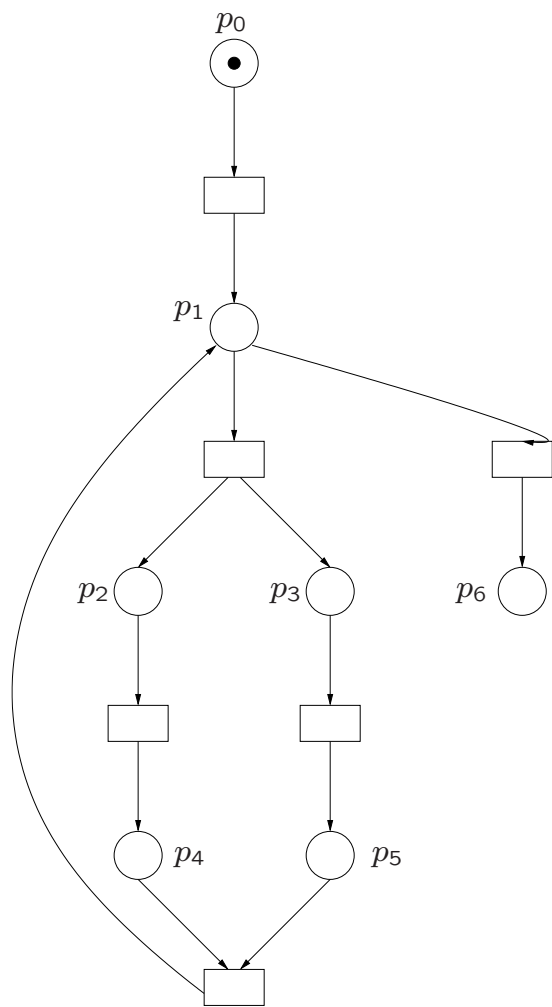


Fig. 15. All transitions are useful, but none is live.

Definition 9. An (initialized) *edge-labelled graph* is a quadruple $(V, \Gamma, \Sigma, v_{in})$, where

V is a finite set of *nodes*,

$v_{in} \in V$ is the *initial node*,

Σ is a finite set of (*edge-*) *labels*, and

$\Gamma \subseteq V \times \mathcal{P}(\Sigma) \times V$ is a set of (*labelled*) *edges*.

Definition 10. Let $G_1 = (V_1, \Gamma_1, \Sigma_1, v_1)$ and $G_2 = (V_2, \Gamma_2, \Sigma_2, v_2)$ be edge-labelled graphs.

Then G_1 and G_2 are *isomorphic*, denoted by $G_1 \equiv G_2$, if there exist

two bijections $\alpha : V_1 \rightarrow V_2$ and $\beta : \Sigma_1 \rightarrow \Sigma_2$

such that $\alpha(v_1) = v_2$ and,

for all $v, w \in V_1$ and all $U \subseteq \Sigma_1$,
 $(v, U, w) \in \Gamma_1$ iff $(\alpha(v), \beta(U), \alpha(w)) \in \Gamma_2$.

Definition 11. Let M be an EN system. The *sequential configuration graph* of M , denoted by $\text{SCG}(M)$, is the edge-labelled graph $(V, \Gamma, \Sigma, v_{in})$, where

$$V = \mathbb{C}_M, v_{in} = (C_{in})_M, \Sigma = \text{use}(T_M), \text{ and}$$

$$\Gamma = \{(C, t, D) \mid C, D \in \mathbb{C}_M, t \in T_M, C[t]_M D\}.$$

Theorem 12. For every EN system M , $FS(M)$ is a regular language.

behandeld eerste college:

1. Preface, 2. Introduction
- (3. Preliminaries — zelf lezen)
4. EN systems: 4.1, 4.2, 4.3

tweede college: 10 februari 2010

4.4 Concurrency

4.5 Fundamental Situations

eerste werkgroep: 17 februari 2010

alle opgaven bij 4. EN Systems