## Fundamentele Informatica 3

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9. Undecidable Problems
9.2. Reductions and the Halting Problem
9.3. More Decision Problems Involving Turing Machines

# Huiswerkopgave, inleverdatum vandaag, 11:05 uur 

A slide from lecture 6:

For general decision problem $P$ and reasonable encoding $e$,

$$
\begin{aligned}
& Y(P)=\{e(I) \mid I \text { is yes-instance of } P\} \\
& N(P)=\{e(I) \mid I \text { is no-instance of } P\} \\
& E(P)=Y(P) \cup N(P)
\end{aligned}
$$

$E(P)$ must be recursive

A slide from lecture 6:

Definition 9.3. Decidable Problems

If $P$ is a decision problem, and $e$ is a reasonable encoding of instances of $P$ over the alphabet $\Sigma$, we say that $P$ is decidable if $Y(P)=\{e(I) \mid I$ is a yes-instance of $P\}$ is a recursive language.

A slide from lecture 6:
Definition 9.6. Reducing One Decision Problem to Another...

Suppose $P_{1}$ and $P_{2}$ are decision problems. We say $P_{1}$ is reducible to $P_{2}\left(P_{1} \leq P_{2}\right)$

- if there is an algorithm
- that finds, for an arbitrary instance $I$ of $P_{1}$, an instance $F(I)$ of $P_{2}$,
- such that
for every $I$ the answers for the two instances are the same, or $I$ is a yes-instance of $P_{1}$
if and only if $F(I)$ is a yes-instance of $P_{2}$.

A slide from lecture 6:

Theorem 9.7.

Suppose $P_{1}$ and $P_{2}$ are decision problems, and $P_{1} \leq P_{2}$. If $P_{2}$ is decidable, then $P_{1}$ is decidable.

A slide from lecture 6:

Two more decision problems:

Accepts: Given a TM $T$ and a string $w$, is $w \in L(T)$ ?
Halts: Given a TM $T$ and a string $w$, does $T$ halt on input $w$ ?

A slide from lecture 6:

Theorem 9.8. Both Accepts and Halts are undecidable.

Proof.

1. Prove that Self-Accepting $\leq$ Accepts ...
2. Prove that Accepts $\leq$ Halts ...

In context of decidability: decision problem $P \approx$ language $Y(P)$
Question
"is instance $I$ of $P$ a yes-instance ?"
is essentially the same as
"does string $x$ represent yes-instance of $P$ ?",
i.e.,
"is string $x \in Y(P)$ ?"

# 9.3. More Decision Problems Involving Turing Machines 

Accepts: Given a TM $T$ and a string $x$, is $x \in L(T)$ ? Instances are ...

Halts: Given a TM $T$ and a string $x$, does $T$ halt on input $x$ ? Instances are ...

Self-Accepting: Given a TM $T$, does $T$ accept the string $e(T)$ ? Instances are...

Accepts: Given a TM $T$ and a string $x$, is $x \in L(T)$ ? Instances are ...

Halts: Given a TM $T$ and a string $x$, does $T$ halt on input $x$ ? Instances are...

Self-Accepting: Given a TM $T$, does $T$ accept the string $e(T)$ ? Instances are...

Now fix a TM $T$ :
$T$-Accepts: Given a string $x$, does $T$ accept $x$ ?
Instances are ...
Decidable or undecidable ? (cf. Exercise 9.7.)

## Exercise 9.7.

As discussed at the beginning of Section 9.3, there is at least one TM $T$ such that the decision problem
"Given $w$, does $T$ accept $w$ ?"
is unsolvable.

Show that every TM accepting a nonrecursive language has this property.

Theorem 9.9. The following five decision problems are undecidable.

1. Accepts-^: Given a $T M T$, is $\Lambda \in L(T)$ ?

## Proof.

1. Prove that Accepts $\leq$ Accepts-^ . . .

Reduction from Accepts to Accepts-^.

Instance of Accepts is ( $T_{1}, x$ ) for TM $T_{1}$ and string $x$. Instance of Accepts- $\wedge$ is $\mathrm{TM} T_{2}$.
$T_{2}=F\left(T_{1}, x\right)=$

$$
\text { Write }(x) \rightarrow T_{1}
$$

$T_{2}$ accepts $\wedge$, if and only if $T_{1}$ accepts $x$.

If we had an algorithm/TM $A_{2}$ to solve Accepts- $\wedge$, then we would also have an algorithm/TM $A_{1}$ to solve Accepts, as follows:
$A_{1}$ :
Given instance $\left(T_{1}, x\right)$ of Accepts,

1. construct $T_{2}=F\left(T_{1}, x\right)$;
2. run $A_{2}$ on $T_{2}$.
$A_{1}$ answers 'yes' for ( $\left.T_{1}, x\right)$,
if and only if $A_{2}$ answers 'yes' for $T_{2}$,
if and only $T_{2}$ accepts $\wedge$,
if and only if $T_{1}$ accepts $x$.

## Exercise 9.8.

Show that for every $x \in \Sigma^{*}$, the problem Accepts can be reduced to the problem:

Given a TM $T$, does $T$ accept $x$ ?
(This shows that, just as Accepts-^ is unsolvable, so is Accepts$x$, for every $x$.)

Theorem 9.9. The following five decision problems are undecidable.
2. AcceptsEverything:

Given a TM $T$ with input alphabet $\Sigma$, is $L(T)=\Sigma^{*}$ ?
Proof.
2. Prove that Accepts-^ $\leq$ AcceptsEverything ...

Accepts-^: Given a TM $T$, is $\wedge \in L(T)$ ?

## Exercise 9.9.

Construct a reduction from Accepts-^ to Accepts-\{^\}:

Given a TM T , is $L(T)=\{\wedge\}$ ?

Theorem 9.9. The following five decision problems are undecidable.
3. Subset: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right) \subseteq L\left(T_{2}\right)$ ?

## Proof.

3. Prove that AcceptsEverything $\leq$ Subset ...

Theorem 9.9. The following five decision problems are undecidable.
4. Equivalent: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right)=L\left(T_{2}\right)$

## Proof.

4. Prove that Subset $\leq$ Equivalent . . .
‘The intersection of two Turing machines’

Theorem 9.9. The following five decision problems are undecidable.
4. Equivalent: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right)=L\left(T_{2}\right)$

## Proof.

4. Prove that Subset $\leq$ Equivalent . . .

Subset: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right) \subseteq L\left(T_{2}\right)$ ?

Equivalent: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right)=L\left(T_{2}\right)$

Exercise 9.10.
a. Given two sets $A$ and $B$, find two sets $C$ and $D$, defined in terms of $A$ and $B$, such that $A=B$ if and only if $C \subseteq D$.
b. Show that the problem Equivalent can be reduced to the problem Subset.

AcceptsEverything:
Given a TM $T$ with input alphabet $\Sigma$, is $L(T)=\Sigma^{*}$ ?

Equivalent: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right)=L\left(T_{2}\right)$

Exercise 9.11. Construct a reduction from AcceptsEverything to the problem Equivalent.

Accepts- $\wedge$ : Given a TM $T$, is $\wedge \in L(T)$ ?

Theorem 9.9. The following five decision problems are undecidable.
5. WritesSymbol:

Given a TM $T$ and a symbol $a$ in the tape alphabet of $T$, does $T$ ever write $a$ if it starts with an empty tape ?

## Proof.

5. Prove that Accepts- $\wedge \leq$ WritesSymbol ...

AtLeast10MovesOn-^:
Given a TM $T$, does $T$ make at least ten moves on input $\wedge$ ?

WritesNonblank: Given a TM $T$, does $T$ ever write a nonblank symbol on input $\wedge$ ?

Theorem 9.10.
The decision problem WritesNonblank is decidable.

## Proof. . .

Definition 9.11. A Language Property of TMs
A property $R$ of Turing machines is called a language property if, for every Turing machine $T$ having property $R$, and every other TM $T_{1}$ with $L\left(T_{1}\right)=L(T), T_{1}$ also has property $R$.

A language property of TMs is nontrivial if there is at least one $T M$ that has the property and at least one that doesn't.

In fact, a language property is a property of the languages accepted by TMs.

## Theorem 9.12. Rice's Theorem

If $R$ is a nontrivial language property of TMs, then the decision problem

$$
P_{R}: \text { Given a TM } T \text {, does } T \text { have property } R \text { ? }
$$

is undecidable.

## Proof. . .

Prove that Accepts- $\wedge \leq P_{R} \ldots$
(or that Accepts- $\wedge \leq P_{\text {not-R }} \ldots$..)

Examples of decision problems to which Rice's theorem can be applied:

1. Accepts- $L$ : Given a TM $T$, is $L(T)=L$ ? (assuming ...)
2. AcceptsSomething:

Given a TM $T$, is there at least one string in $L(T)$ ?
3. AcceptsTwoOrMore:

Given a TM $T$, does $L(T)$ have at least two elements ?
4. AcceptsFinite: Given a TM $T$, is $L(T)$ finite ?
5. AcceptsRecursive:

Given a TM $T$, is $L(T)$ recursive ? (note that ...)

All these problems are undecidable.

Rice's theorem cannot be applied (directly)

- if the decision problem does not involve just one TM Equivalent: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right)=L\left(T_{2}\right)$

Rice's theorem cannot be applied (directly)

- if the decision problem does not involve just one TM Equivalent: Given two TMs $T_{1}$ and $T_{2}$, is $L\left(T_{1}\right)=L\left(T_{2}\right)$
- if the decision problem involves the operation of the TM WritesSymbol: Given a TM $T$ and a symbol $a$ in the tape alphabet of $T$, does $T$ ever write $a$ if it starts with an empty tape ? WritesNonblank: Given a TM $T$, does $T$ ever write a nonblank symbol on input $\wedge$ ?
- if the decision problem involves a trivial property Accepts-NSA: Given a TM $T$, is $L(T)=$ NSA ?


## Exercise 9.12.

For each decision problem below, determine whether it is decidable or undecidable, and prove your answer.
a. Given a TM $T$, does it ever reach a nonhalting state other than its initial state if it starts with a blank tape?

## Exercise 9.12.

For each decision problem below, determine whether it is decidable or undecidable, and prove your answer.
b. Given a TM $T$ and a nonhalting state $q$ of $T$, does $T$ ever enter state $q$ when it begins with a blank tape?
e. Given a TM $T$, is there a string it accepts in an even number of moves?
j. Given a TM $T$, does $T$ halt within ten moves on every string?
I. Given a TM $T$, does $T$ eventually enter every one of its nonhalting states if it begins with a blank tape?

